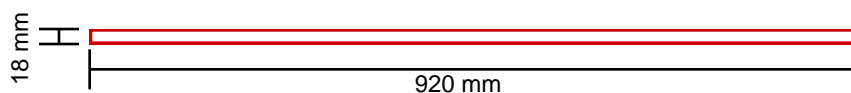


USE WORKAROUND



on both sides by SUBLIMATION : Sublimation / Sublimatie